

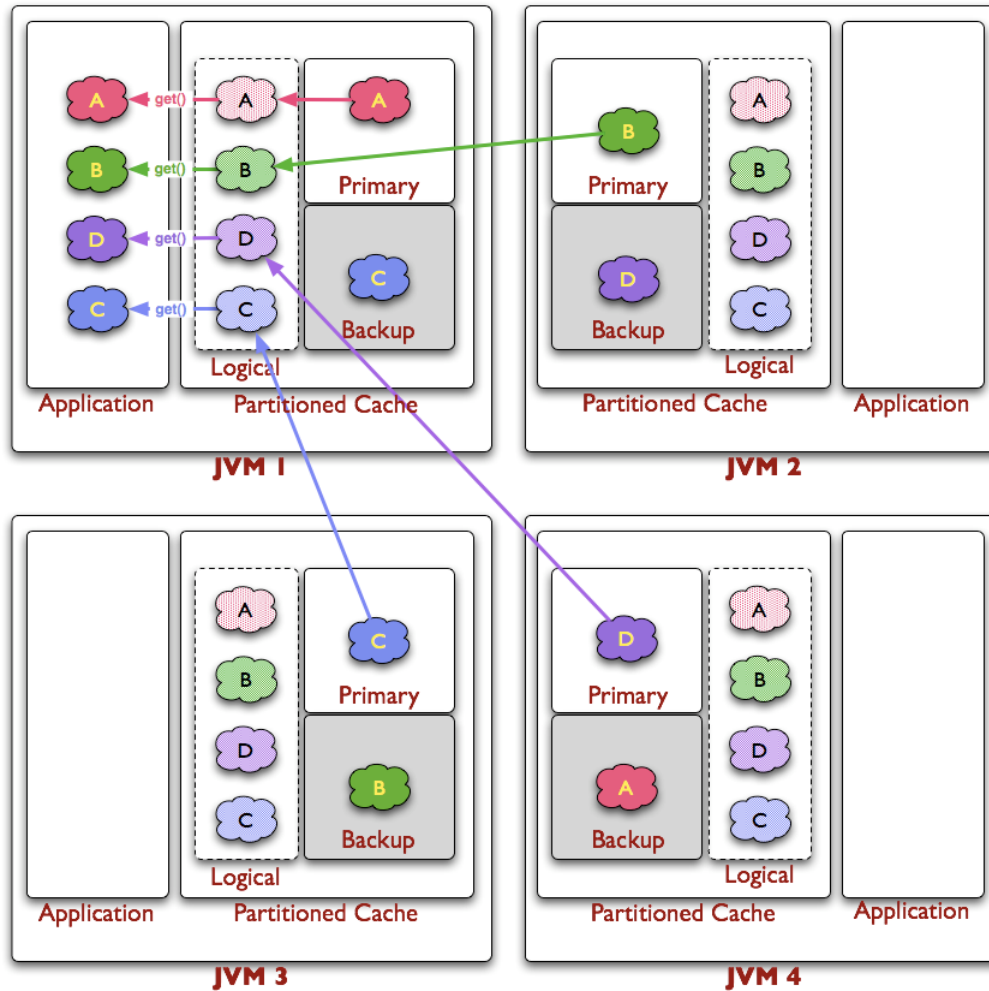


How Coherence Works

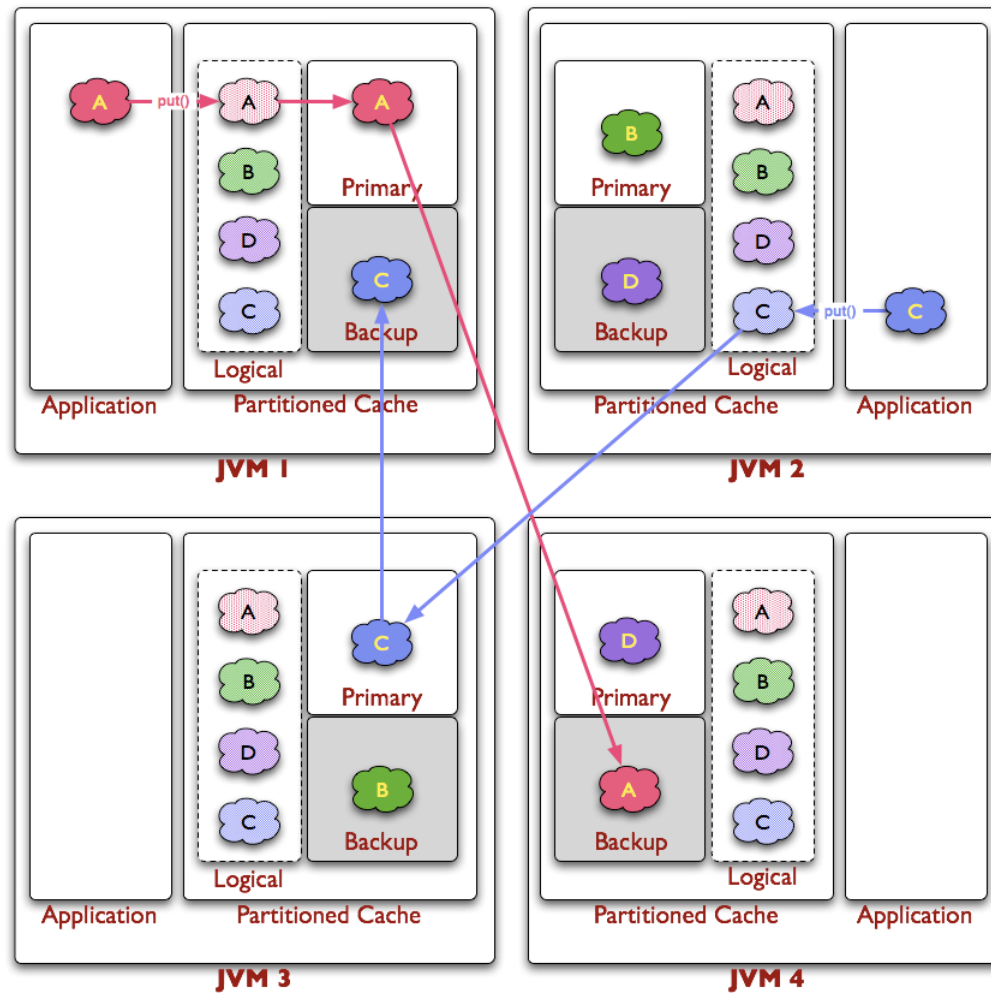
Distributed Data Management (access)

The Partitioned Topology
(one of many)

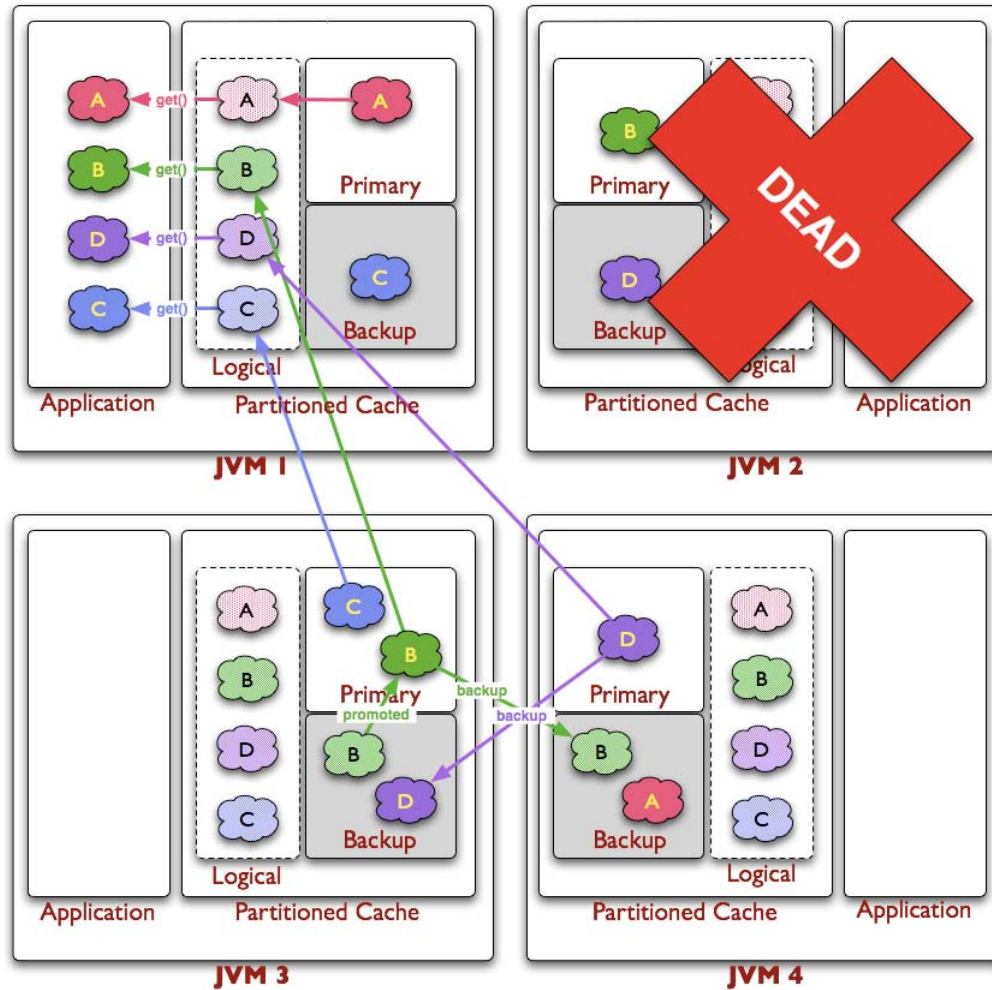
In-Process Data Management



Distributed Data Management (update)



Distributed Data Management (failover)

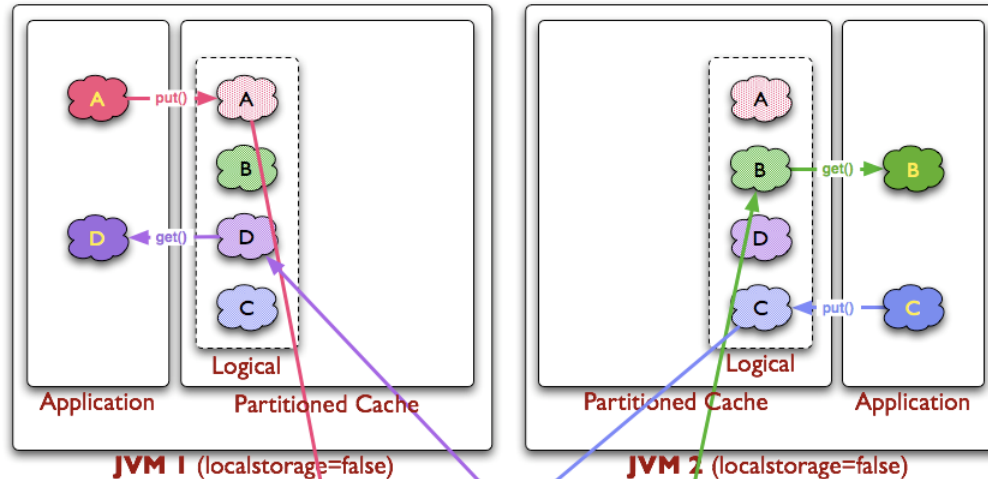


Distributed Data Management

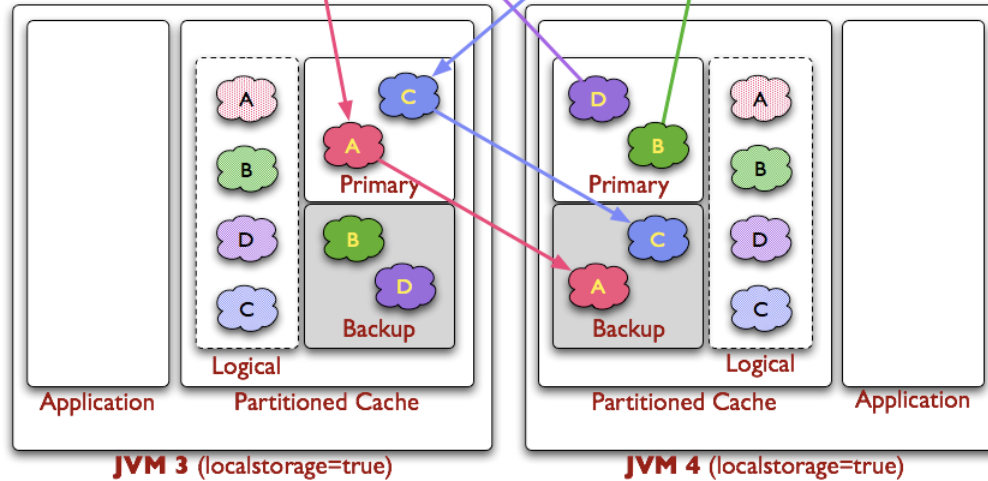
- Members have logical access to all Entries
 - At most 2 network operations for Access
 - At most 4 network operations for Update
 - Regardless of Cluster Size
 - Deterministic access and update behaviour
(performance can be improved with local caching)
- Predictable Scalability
 - Cache Capacity Increases with Cluster Size
 - Coherence Load-Balances Partitions across Cluster
 - Point-to-Point Communication (peer to peer)
 - No multicast required (sometimes not allowed)

Data Distribution: Clients and Servers

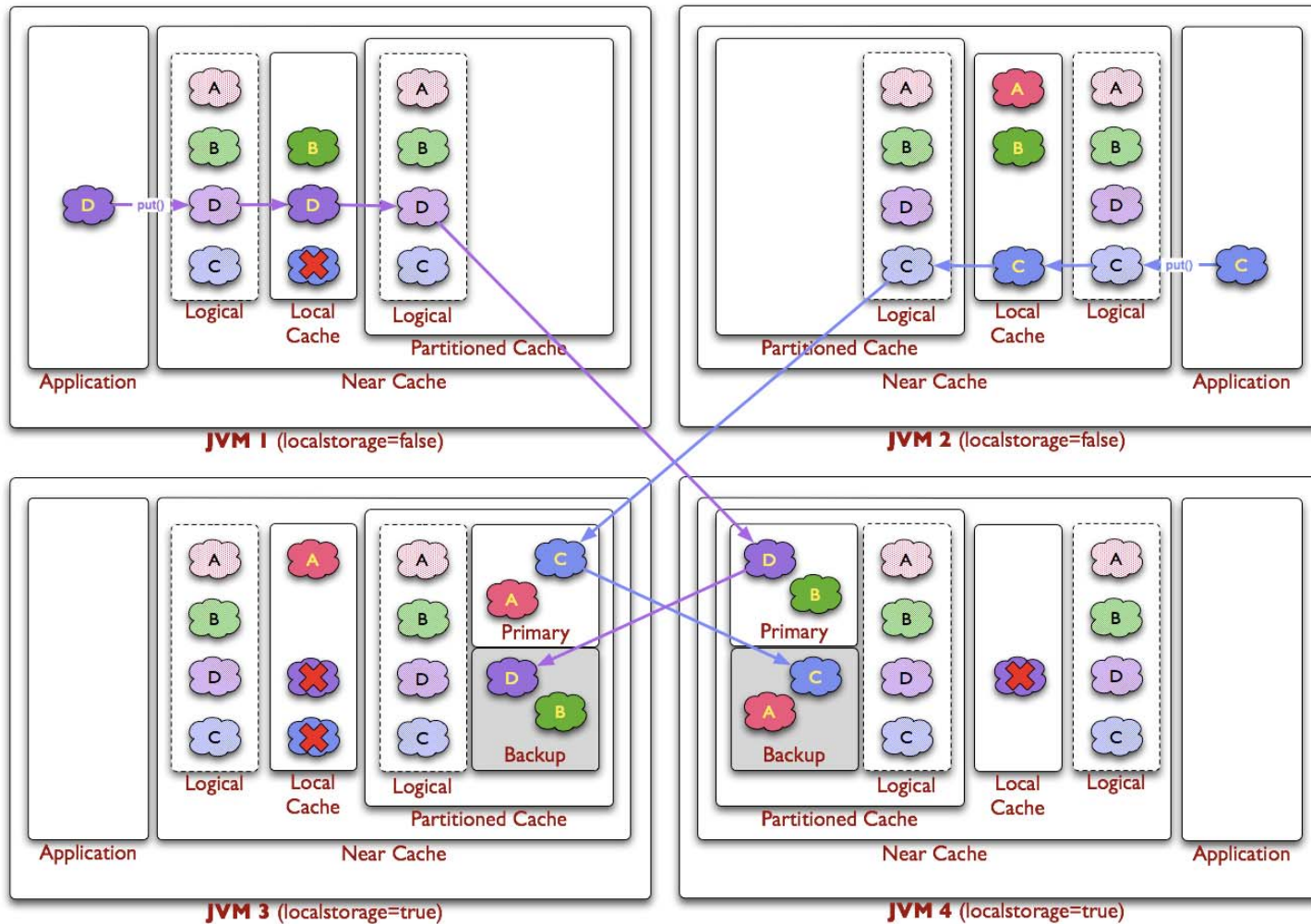
“Clients”
with storage
disabled



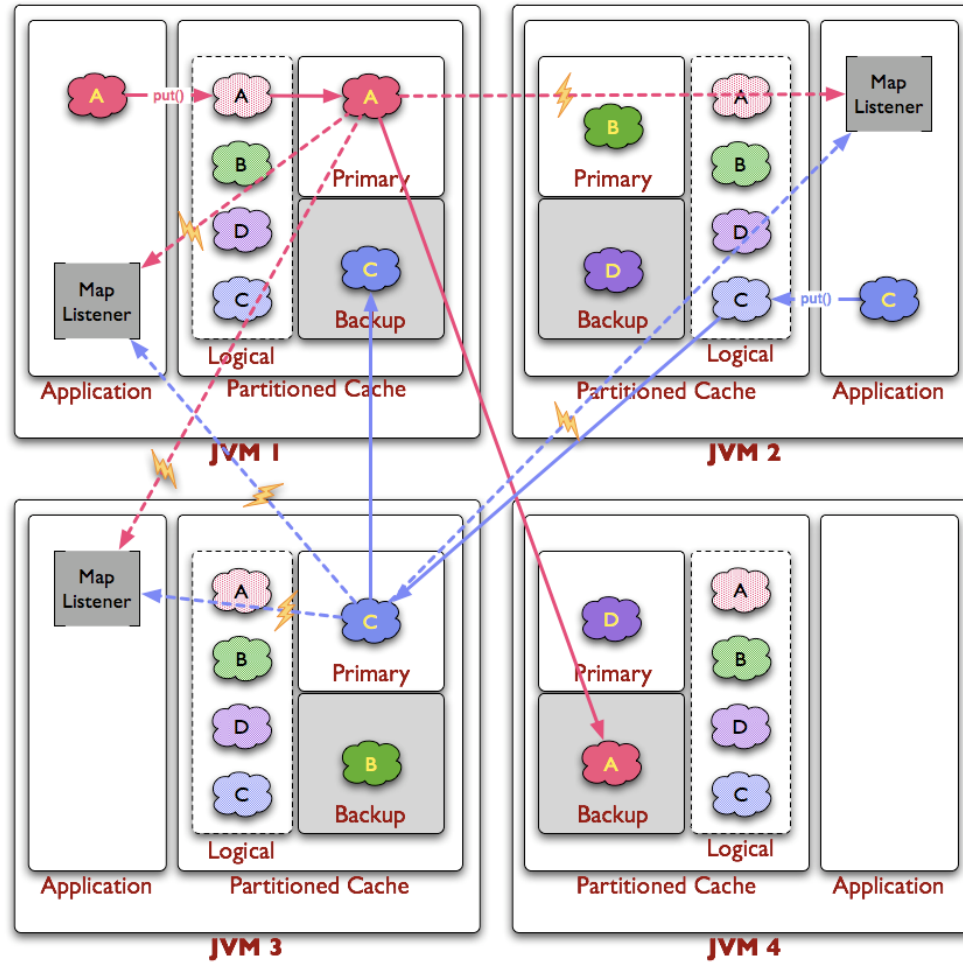
“Servers”
with storage
enabled



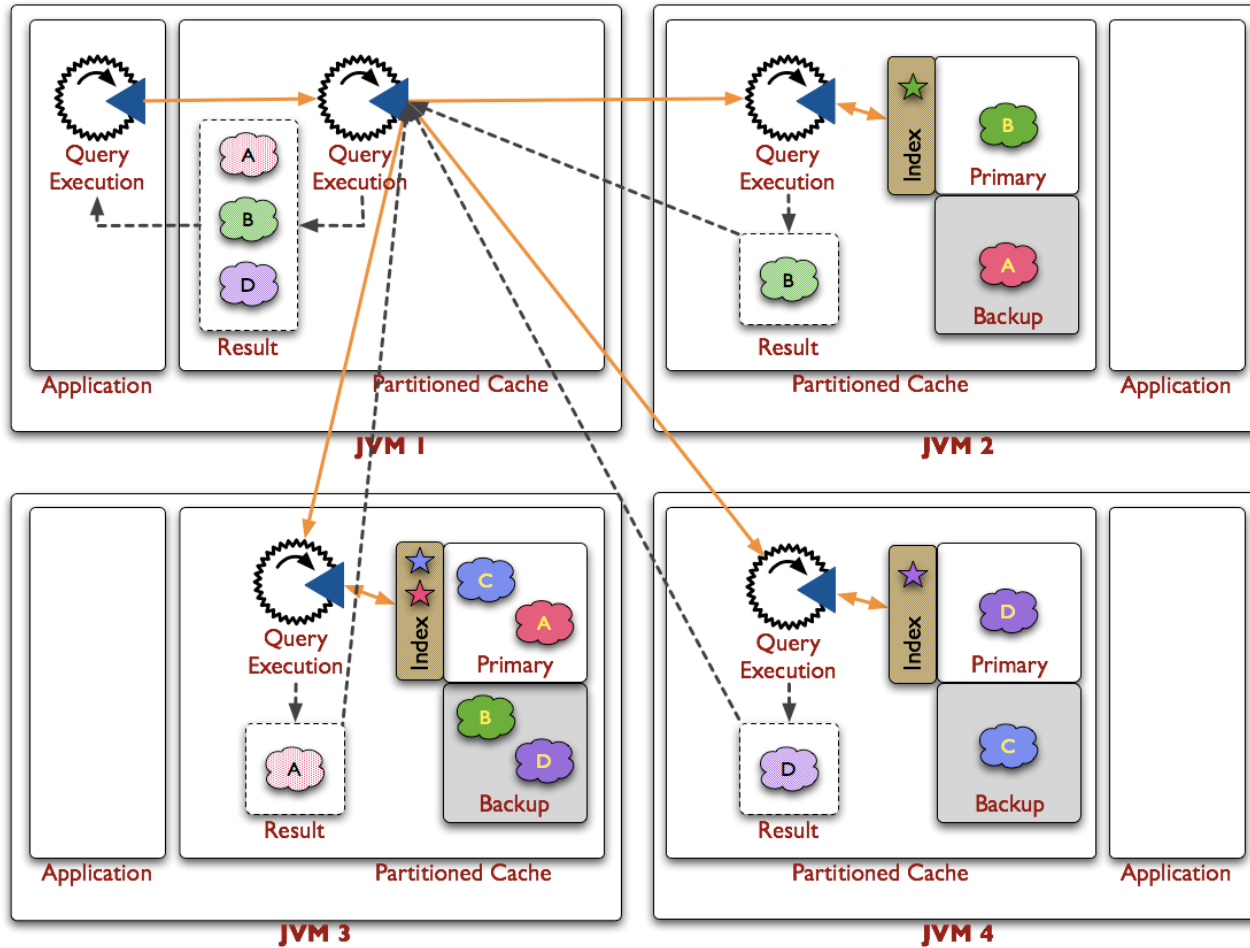
Near Caching (L1 + L2) Topology



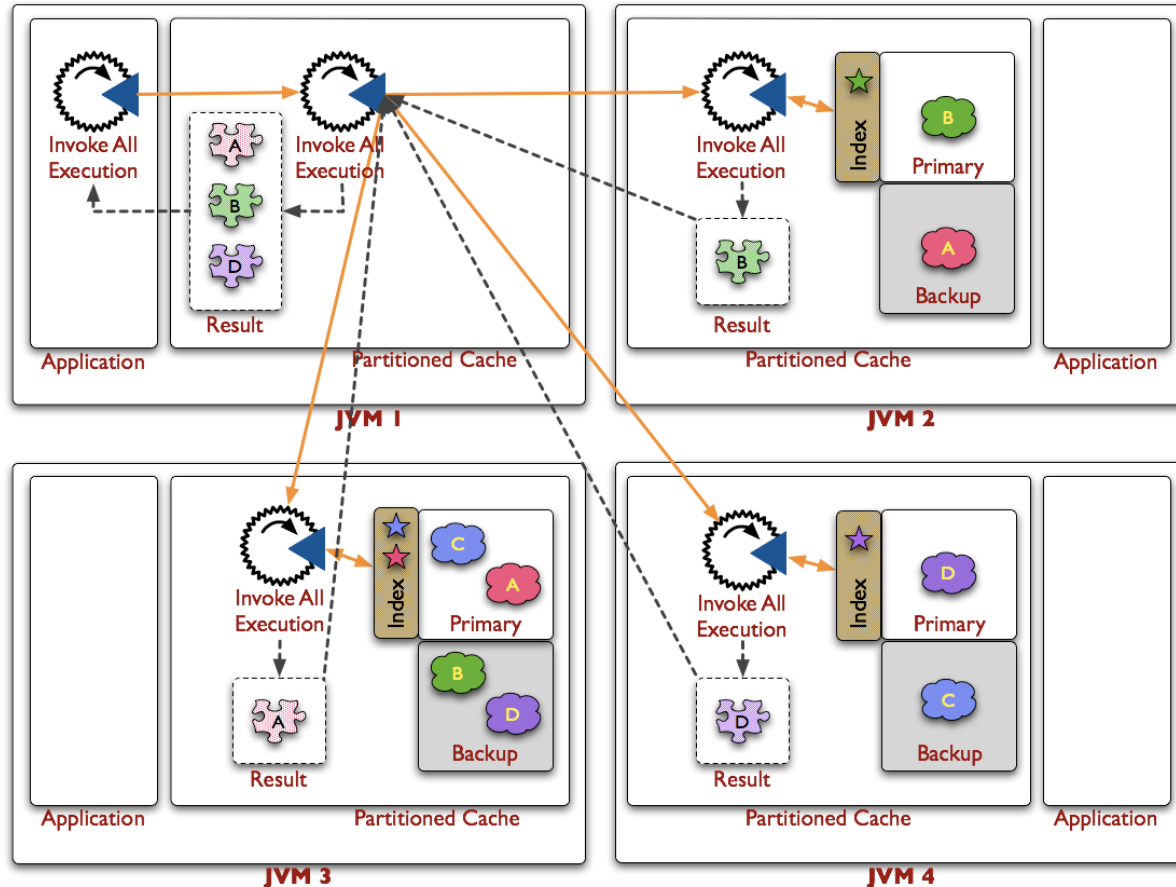
Observing Data Changes



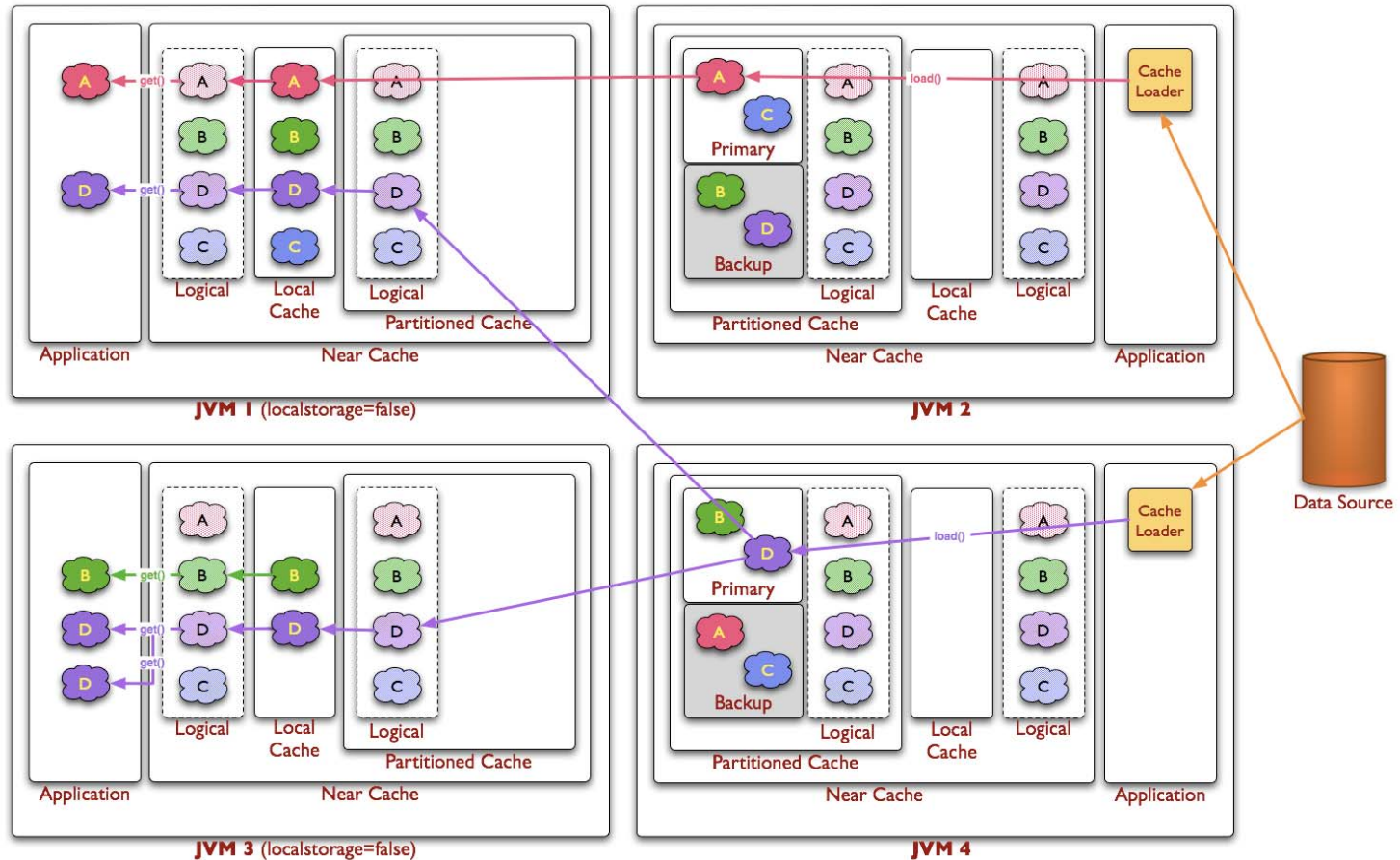
Parallel Queries



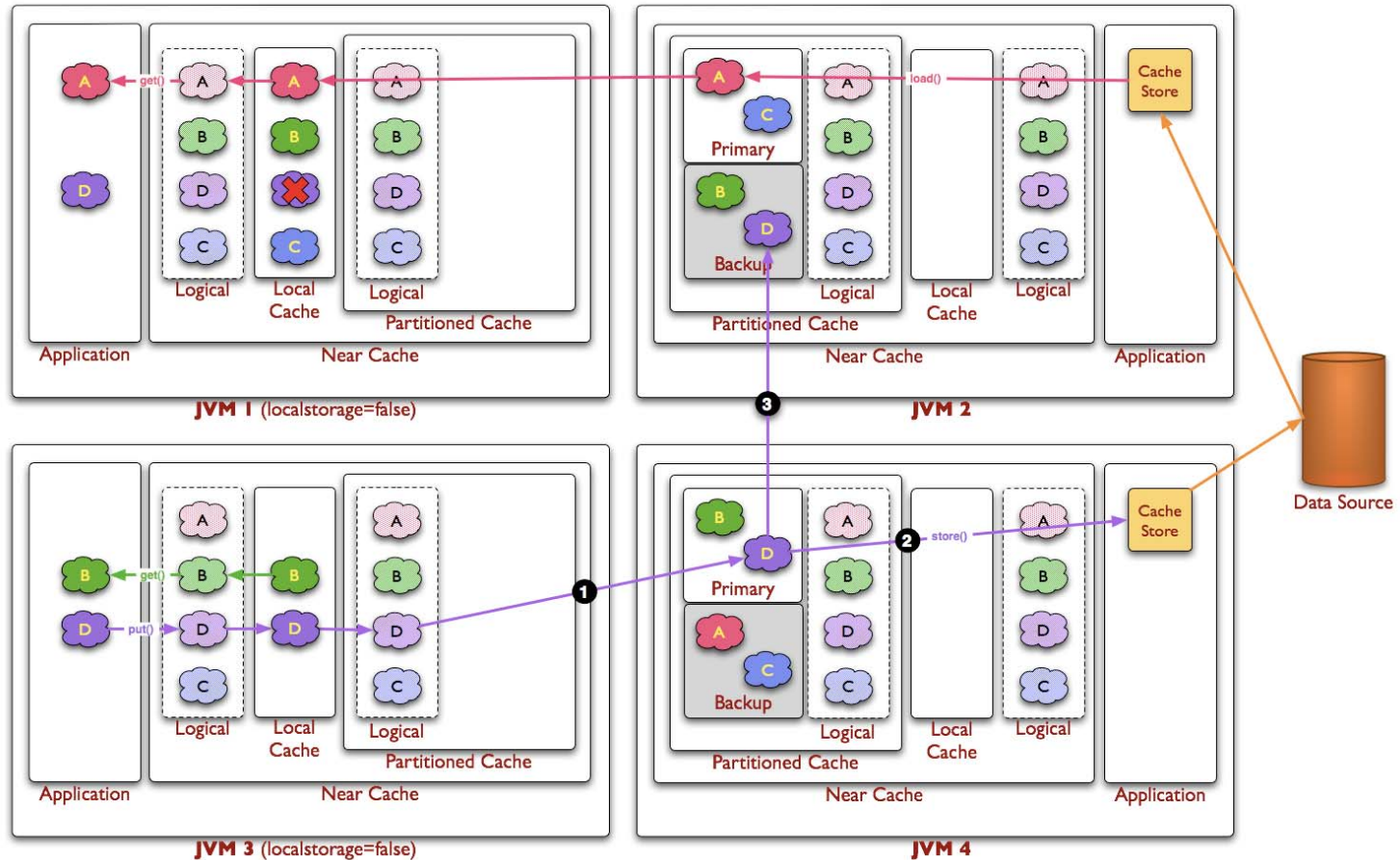
Parallel Processing and Aggregation



Data Source Integration (read-through)



Data Source Integration (write-through)



Data Source Integration (write-behind)

